|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Subject/Code** | **CDN400** | **Teacher** | **Sachin Ameerchund** | **Campus**  | **ATHS-SHARJAH / ATHS-DUBAI** |
| **Date** | **25 October 2020 - 29 October 2020** | **Class / CLUSTER** | **9.1, 9.2, 9.3, 9.4** | **Week & period Number** | **Week:9– Period: Various** |

Performance Criteria: Introduction to Shapes, Forms and Contours

|  |  |
| --- | --- |
| PC1.1 | Technical Drawing |
| PC1.2 |  |
| PC1.3 | Digital Illustration |

Starter/Opening: Interactive Game – Introduction to topic….

|  |  |
| --- | --- |
| Teacher Activities | Student Activities |
| * Recap on Digital Illustration Research Lesson via game
* Ensure all students have submitted Portfolios + Videos from last week

New Lesson contents: * Lesson 8: Technical and Engineering Drawing
* Activity11 (Practice): The Isometric Cube
* Activity 12: Draw 12 Isometric Shapes
* - Recap Isometric Drawings.
 | Students will:* Play a Menti.com game to Recap Digital Illustration Research Lesson
* Open and Update their Portfolios
* New Lesson contents:
* Lesson 8: Technical and Engineering Drawing
* Activity 11- (Practice): The Isometric Cube
* Lesson 13: Find 5 pictures of Professional Applications
* Activity 12: Draw 12 Isometric Shapes
* - Reminder portfolio links
* - Recap Isometric Drawings
 |

|  |  |
| --- | --- |
| Technology Used | IPAD / Notebook |
| Apps Used | Blue Brain, Google Forms, Mentimeter,  |
| Resources | PPT, quiz, LMS … (menti.com, bluebrain.app, forms.google.com) |
| AFL | Online self-assessment… |
| Differentiation |  by outcome (each student will achieve a different result based on his activity completion) |
| Literacy/Writing opportunity | Students explain their understanding by  |
| 21st Century skills | Critical thinking, observation skills |

Closure: Recap discussion and Q/A